**Instructions for Fine-Tuning BLIP-2**

1. Download LAVIS from GitHub: https://github.com/salesforce/LAVIS
2. If using a version of Python later than 3.8, edit requirements.txt to remove the version requirement from open3d. I'm using 3.11, and the only version available is 0.18. It won't affect what we're doing since BLIP-2 doesn't require open3d.
3. Edit requirements.txt and add the version restriction to moviepy: moviepy<2.0.0
4. Edit requirements.txt and add huggingface-hub<0.26
5. Edit lavis/configs/default.yaml to set cache\_root where you want it.